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Cassidy and Chloe - Inspired By Math



## **Doubles Dash: Math Challenge**

## The Goal

★ Turn any math worksheet into a thrilling competition.

## The Setup

- 1. Pair students together or place them into groups of three. The students in each group will compete against each other to solve math problems.
- 2. Give each group a pair of dice.
- 3. Give every student a copy of the same math problems.

## The Game

- 1. One student from every group will begin working on the math problems. We will call them player 1. While they are working, the partner to their right (player 2) will begin rolling the dice.
- 2. Player 2 will roll the dice until they roll the same number on both dice. Once they roll doubles, they will call out "doubles" and player 1 must immediately put down their pencil and stop working.
- 3. Player 2 will pass the dice to the person on their right (player 3 if they are in a group of 3, player 1 if they are in a pair).
- 4. This player will now begin rolling the dice while player 2 starts working on the math problems.
- 5. Once the player rolling the dice calls out "doubles", player 2 must immediately put their pencil down and stop working. The player with the dice will pass them to the next player and begin working on the math problems.
- 6. Game play will continue until one player has completed all of the math problems. Check this student's assignment to ensure they have answered every question correctly and shown their work. If you don't stipulate that they show their work, some students will simply copy down the answers that they see on their partner's page.
- 7. If all their answers are correct, this student wins the game. Otherwise, the game continues and they must fix their errors.

#### **Extension**

 Create a more challenging problem for the winners of each group to solve – crowning one overall winner.